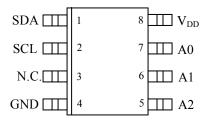


DS1624 Digital Thermometer and Memory

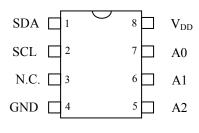
FEATURES

- Temperature Measurements Require No External Components
- Measures Temperatures from -55°C to +125°C in 0.0625°C Increments
- Temperature is Read as a 12-Bit Value (2-Byte Transfer)
- Converts Temperature to Digital Word in 200ms (max)
- 256 Bytes of E² Memory On Board for Storing Information Such As Frequency Compensation Coefficients
- Data is Read From/Written via a 2-Wire Serial Interface (Open-Drain I/O Lines)
- 8-Pin PDIP or SO Packages

PIN CONFIGURATIONS



SO (208 mils)



PDIP (300 mils)

PIN DESCRIPTION

SDA - 2-Wire Serial Data Input/Output

SCL - 2-Wire Serial Clock

GND - Ground

A0 - Chip Address Input
A1 - Chip Address Input
A2 - Chip Address Input

 V_{DD} - Power Supply (+2.7V to +5.5V)

N.C. - No Connection

DESCRIPTION

The DS1624 consists of two separate functional units: 1) a 256-byte nonvolatile E^2 memory and 2) a direct-to-digital temperature sensor.

The nonvolatile memory is made up of 256 bytes of E² memory. This memory can be used to store any type of information the user wishes. These memory locations are accessed through the 2-wire serial bus.

The direct-to-digital temperature sensor allows the DS1624 to measure the ambient temperature and report the temperature in a 12-bit word with 0.0625°C resolution. The temperature sensor and its related registers are accessed through the 2-wire serial interface. Figure 1 shows a block diagram of the DS1624.

ORDERING INFORMATION

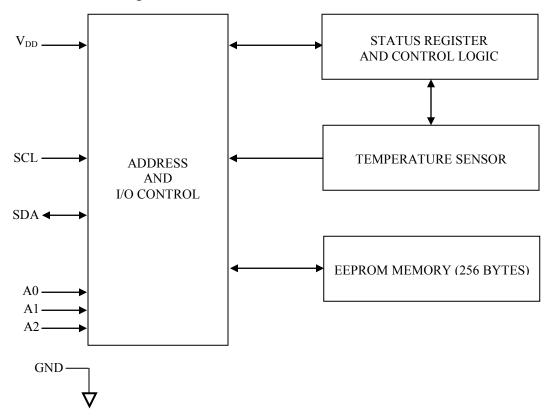
| PART | TOP MARK | PIN-PACKAGE |
|-------------|----------|-------------------------------|
| DS1624+ | DS1624 | 8 PDIP (300 mils) |
| DS1624S+ | DS1624S | 8 SO (208 mils) |
| DS1624S+T&R | DS1624S | 8 SO (208 mils) (2000 pieces) |

⁺Denotes a lead(Pb)-free/RoHS-compliant package.

DETAILED PIN DESCRIPTION Table 1

| PIN | NAME | FUNCTION |
|-----|-------------|---|
| 1 | SDA | Data Input/Output Pin for 2-Wire Serial Communication Port |
| 2 | SCL | Clock Input/Output Pin for 2-Wire Serial Communication Port |
| 3 | N.C. | No Connect. No Internal Connection. |
| 4 | GND | Ground |
| 5 | A2 | Address Input |
| 6 | A1 | Address Input |
| 7 | A0 | Address Input |
| 8 | $V_{ m DD}$ | 2.7V to 5.5V Input Power-Supply Voltage |

BLOCK DIAGRAM Figure 1



 $T&R = Tape \ and \ reel.$

2-WIRE SERIAL DATA BUS

The DS1624 supports a bidirectional two-wire bus and data transmission protocol. A device that sends data onto the bus is defined as a transmitter, and a device receiving data as a receiver. The device that controls the message is called a "master." The devices that are controlled by the master are "slaves." The bus must be controlled by a master device which generates the serial clock (SCL), controls the bus access, and generates the START and STOP conditions. The DS1624 operates as a slave on the two-wire bus. Connections to the bus are made via the open-drain I/O lines SDA and SCL. The following bus protocol has been defined (see Figure 2):

- Data transfer may be initiated only when the bus is not busy.
- During data transfer, the data line must remain stable whenever the clock line is high. Changes in the data line while the clock line is high will be interpreted as control signals.

Accordingly, the following bus conditions have been defined:

Bus not busy: Both data and clock lines remain high.

Start data transfer: A change in the state of the data line, from high to low, while the clock is high, defines a START condition.

Stop data transfer: A change in the state of the data line, from low to high, while the clock line is high, defines the STOP condition.

Data valid: The state of the data line represents valid data when, after a START condition, the data line is stable for the duration of the high period of the clock signal. The data on the line must be changed during the low period of the clock signal. There is one clock pulse per bit of data.

Each data transfer is initiated with a START condition and terminated with a STOP condition. The number of data bytes transferred between START and STOP conditions is not limited, and is determined by the master device. The information is transferred byte-wise and each receiver acknowledges with a ninth bit.

Within the bus specifications a standard mode (100kHz clock rate) and a fast mode (400kHz clock rate) are defined. The DS1624 works in both modes.

Acknowledge: Each receiving device, when addressed, is obliged to generate an acknowledge after the reception of each byte. The master device must generate an extra clock pulse, which is associated with this acknowledge bit.

A device that acknowledges must pull down the SDA line during the acknowledge clock pulse in such a way that the SDA line is stable low during the high period of the acknowledge related clock pulse. Of course, setup and hold times must be taken into account. A master must signal an end of data to the slave by not generating an acknowledge bit on the last byte that has been clocked out of the slave. In this case, the slave must leave the data line high to enable the master to generate the STOP condition.

DATA TRANSFER ON 2-WIRE SERIAL BUS Figure 2

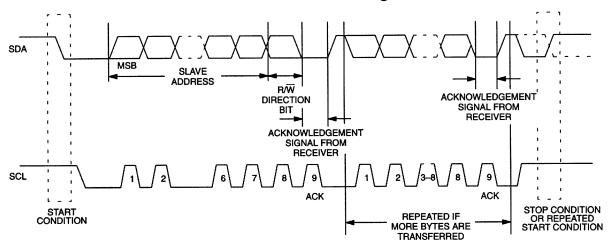


Figure 2 details how data transfer is accomplished on the two-wire bus. Depending upon the state of the R/\overline{W} bit, two types of data transfer are possible:

- 1. **Data transfer from a master transmitter to a slave receiver.** The first byte transmitted by the master is the slave address. Next follows a number of data bytes. The slave returns an acknowledge bit after each received byte.
- 2. **Data transfer from a slave transmitter to a master receiver.** The first byte (the slave address) is transmitted by the master. The slave then returns an acknowledge bit. Next follows a number of data bytes transmitted by the slave to the master. The master returns an acknowledge bit after all received bytes other than the last byte. At the end of the last received byte, a 'not acknowledge' is returned.

The master device generates all of the serial clock pulses and the START and STOP conditions. A transfer is ended with a STOP condition or with a repeated START condition. Since a repeated START condition is also the beginning of the next serial transfer, the bus will not be released.

The DS1624 may operate in the following two modes:

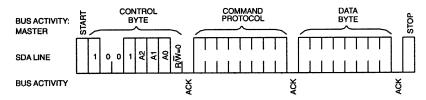
- 1. **Slave receiver mode:** Serial data and clock are received through SDA and SCL. After each byte is received an acknowledge bit is transmitted. START and STOP conditions are recognized as the beginning and end of a serial transfer. Address recognition is performed by hardware after reception of the slave address and direction bit.
- 2. **Slave transmitter mode:** The first byte is received and handled as in the slave receiver mode. However, in this mode the direction bit will indicate that the transfer direction is reversed. Serial data is transmitted on SDA by the DS1624 while the serial clock is input on SCL. START and STOP conditions are recognized as the beginning and end of a serial transfer.

SLAVE ADDRESS

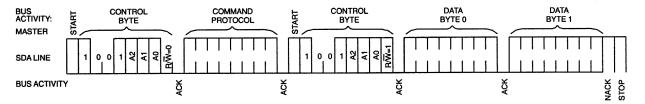
A control byte is the first byte received following the START condition from the master device. The control byte consists of a four bit control code; for the DS1624, this is set as 1001 binary for read and write operations. The next three bits of the control byte are the device select bits (A2, A1, A0). They are used by the master device to select which of eight devices are to be accessed. These bits are in effect the three least significant bits of the slave address. The last bit of the control byte (R/\overline{W}) defines the operation to be performed. When set to a "1", a read operation is selected, when set to a "0", a write operation is selected. Following the START condition the DS1624 monitors the SDA bus checking the device type identifier being transmitted. Upon receiving the 1001 code and appropriate device select bits, the slave device outputs an acknowledge signal on the SDA line.

2-WIRE SERIAL COMMUNICATION WITH DS1624 Figure 3

Write to DS1624



Read from DS1624



OPERATION—MEASURING TEMPERATURE

Figure 1 shows a block diagram of the DS1624. The DS1624 measures the temperature using a bandgap-based temperature sensor. A delta-sigma analog-to-digital (ADC) converts the temperature to a 12-bit digital value that is calibrated in °C; for °F applications a lookup table or conversion routine must be used. Throughout this data sheet the term "conversion" is used to refer to the entire temperature measurement and ADC sequence.

The temperature reading is stored as a 16-bit two's complement number in the 2-byte temperature register as shown in Figure 4.

TEMPERATURE REGISTER FORMAT Figure 4

| | Bit 15 | Bit 14 | Bit 13 | Bit 12 | Bit 11 | Bit 10 | Bit 9 | Bit 8 |
|---------|-----------------|-----------------|-----------------|-----------------|---------|---------|-------|---------|
| MS Byte | S | 2^{6} | 2^{5} | 2^{4} | 2^{3} | 2^{2} | 21 | 2^{0} |
| | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| LS Byte | 2 ⁻¹ | 2 ⁻² | 2 ⁻³ | 2 ⁻⁴ | 0 | 0 | 0 | 0 |

TEMPERATURE/DATA RELATIONSHIPS Table 2

| TEMP | DIGITAL OUTPUT | DIGITAL OUTPUT |
|------------|-------------------|----------------|
| I E IVIT | (BINARY) | (HEX) |
| +125°C | 01111101 00000000 | 7D00h |
| +25.0625°C | 00011001 00010000 | 1910h |
| +0.5°C | 00000000 10000000 | 0080h |
| 0°C | 00000000 00000000 | 0000h |
| -0.5°C | 11111111 10000000 | FF80h |
| -25.0625°C | 11100110 11110000 | E6F0h |
| -55°C | 11001001 00000000 | C900h |

Since data is transmitted over the 2-wire bus MSB first, temperature data may be written to/read from the DS1624 as either a single byte (with temperature resolution of 1°C) or as 2 bytes, the second byte containing the value of the four least significant bits of the temperature reading as shown in Figure 4. Note that the remaining 4 bits of this byte are set to all zeros.

Temperature is represented in the DS1624 in terms of a 0.0625°C LSB, yielding the following 12-bit example:



= +25.0625°C

Operation and Control

A configuration/status register is used to determine the method of operation of the DS1624 will use in a particular application as well as indicating the status of the temperature conversion operation.

The configuration register is defined as follows:

CONFIGURATION/STATUS REGISTER

| DONE | 0 | 0 | 0 | 1 | 0 | 1 | 1SHOT |
|------|---|---|---|---|---|---|-------|
|------|---|---|---|---|---|---|-------|

where:

DONE = Conversion Done bit, "1" = Conversion complete, "0" = conversion in progress.

1SHOT = One Shot Mode. If 1SHOT is "1", the DS1624 will perform one temperature conversion upon receipt of the Start Convert T protocol. If 1SHOT is "0", the DS1624 continuously performs temperature conversions. This bit is nonvolatile and the DS1624 is shipped with 1SHOT = "0."

Since the configuration register is implemented in E², writes to the register require 10ms to complete. After issuing a command to write to the configuration register, no further accesses to the DS1624 should be made for at least 10ms.

OPERATION—MEMORY Byte Program Mode

In this mode, the master sends addresses and one data byte to the DS1624.

Following a START condition, the device code (4-bit), the slave address (3-bit), and the R/W bit (which is logic-low) are placed onto the bus by the master. The master then sends the Access Memory protocol. This indicates to the addressed DS1624 that a byte with a word address will follow after it has generated an acknowledge bit. Therefore, the next byte transmitted by the master is the word address and will be written into the address pointer of the DS1624. After receiving the acknowledge of the DS1624, the master device transmits the data word to be written into the addressed memory location. The DS1624 acknowledges again and the master generates a STOP condition. This initiates the internal programming cycle of the DS1624. A repeated START condition, instead of a STOP condition, will abort the programming operation.

During the programming cycle the DS1624 does not acknowledge any further accesses to the device until the programming cycle is complete (no longer than 50ms.)

Page Program Mode

To program the DS1624 the master sends addresses and data to the DS1624, which is the slave. This is done by supplying a START condition followed by the 4-bit device code, the 3-bit slave address, and the R/\overline{W} bit which is defined as a logic-low for a write. The master then sends the Access Memory protocol. This indicates to the addressed slave that a word address will follow. The slave outputs the acknowledge pulse to the master during the ninth clock pulse. When the word address is received by the DS1624 it is placed in the address pointer defining which memory location is to be written. The DS1624 will generate an acknowledge after every 8 bits received and store them consecutively in an 8-byte RAM until a STOP condition is detected which initiates the internal programming cycle.

A repeated START condition, instead of a STOP condition, will abort the programming operation. During the programming cycle the DS1624 does not acknowledge any further accesses to the device until the programming cycle is complete (no longer than 50ms).

If more than 8 bytes are transmitted by the master, the DS1624 rolls over and overwrites the data beginning with the first received byte. This does not affect erase/write cycles of the EEPROM array and is accomplished as a result of only allowing the address register's bottom 3 bits to increment while the upper 5 bits remain unchanged. The DS1624 is capable of 20,000 writes (25,000 erase/write cycles) before EEPROM wear out may occur.

If the master generates a STOP condition after transmitting the first data word, byte programming mode is entered.

Read Mode

In this mode, the master is reading data from the DS1624 E^2 memory. The master first provides the slave address to the device with R/\overline{W} set to "0." The master then sends the Access Memory protocol and, after receiving an acknowledge, then provides the word address, which is the address of the memory location at which it wishes to begin reading. Note that while this is a read operation the address pointer must first be written. During this period the DS1624 generates acknowledge bits as defined in the appropriate section.

The master now generates another START condition and transmits the slave address. This time the R/W bit is set to "1" to put the DS1624 in read mode. After the DS1624 generates the acknowledge bit it outputs the data from the addressed location on the SDA pin, increments the address pointer, and, if it receives an acknowledge from the master, transmits the next consecutive byte. This auto-increment sequence is only aborted when the master sends a STOP condition instead of an acknowledge. When the address pointer reaches the end of the 256-byte memory space (address FFh) it will increment from the end of the memory back to the first location of the memory (address 00h).

Command Set

Data and control information is read from and written to the DS1624 in the format shown in Figure 3. To write to the DS1624, the master will issue the slave address of the DS1624 and the R/\overline{W} bit will be set to "0". After receiving an acknowledge the bus master provides a command protocol. After receiving this protocol the DS1624 will issue an acknowledge then the master may send data to the DS1624. If the DS1624 is to be read, the master must send the command protocol as before then issue a repeated START condition and the control byte again, this time with the R/\overline{W} bit set to "1" to allow reading of the data from the DS1624. The command set for the DS1624 as shown in Table 3 is as follows.

Access Memory [17h]

This command instructs the DS1624 to access its E² memory. After issuing this command, the next data byte is the value of the word address to be accessed. See the *Operation–Memory* section for detailed explanations of the use of this protocol and data format following it.

Access Config [ACh]

If R/W is "0", this command writes to the configuration register. After issuing this command, the next data byte is the value to be written into the configuration register. If R/ \overline{W} is "1", the next data byte read is the value stored in the configuration register.

Read Temperature [AAh]

This command reads the last temperature conversion result. The DS1624 will send two bytes in the format described earlier, which are the contents of this register.

Start Convert T [EEh]

This command begins a temperature conversion. No further data is required. In one–shot mode the temperature conversion will be performed and then the DS1624 will remain idle. In continuous mode this command will initiate continuous conversions.

Stop Convert T [22h]

This command stops temperature conversion. No further data is required. This command may be used to halt a DS1624 in continuous conversion mode. After issuing this command, the current temperature measurement will be completed, then the DS1624 will remain idle until a Start Convert T is issued to resume continuous operation.

DS1624 COMMAND SET Table 3

| INSTRUCTION | DESCRIPTION TEMPERATURE CONVERS | PROTOCOL | 2-WIRE BUS DATA AFTER ISSUING PROTOCOL | NOTES |
|-----------------|---|----------|---|-------|
| Read | Reads last converted temperature | AAh | <read 2="" bytes<="" td=""><td></td></read> | |
| Temperature | value from temperature register. | | data> | |
| Start Convert T | Initiates temperature conversion. | EEh | idle | 1 |
| Stop Convert T | Halts temperature conversion. | 22h | idle | 1 |
| | THERMOSTAT CO | MMANDS | | |
| Access Memory | Reads or writes to 256-byte EEPROM memory. | 17h | <write data=""></write> | 2 |
| Access Config | Reads or writes configuration data to configuration register. | ACh | <write data=""></write> | 2 |

In continuous conversion mode a Stop Convert T command will halt continuous conversion. To restart, the Start Convert T command must be issued. In one-shot mode a Start Convert T command must be issued for every temperature reading desired.

During the programming cycle, the DS1624 will not acknowledge any further accesses to the device until the programming cycle is complete (no longer than 50ms).

^{2.} Writing to the E² typically requires 10ms at room temperature. After issuing a write command, no further reads or writes should be requested for at least 10ms.

MEMORY FUNCTION EXAMPLE

| BUS MASTER MODE | DS1624 MODE | DATA (MSB FIRST) | COMMENTS | NOTES |
|--------------------|-----------------|---------------------|---|----------|
| {Command protoc | | | , | |
| {Start here} | | , | | |
| TX | RX | START | Bus master initiates a START condition. | |
| TOX / | DX | . 1.0 | Bus master sends DS1624 address; | |
| TX | RX | <cadr,0></cadr,0> | $R/\overline{W}=0$. | |
| RX | TX | ACK | DS1624 generates acknowledge bit. | |
| | | | Bus master sends Access Config command | |
| TX | RX | ACh | protocol. | |
| RX | TX | ACK | DS1624 generates acknowledge bit. | 1 |
| TV | DV | 001- | Bus master sets up DS1624 for continuous | |
| TX | RX | 00h | conversion. | |
| RX | TX | ACK | DS1624 generates acknowledge bit. | 2, 4 |
| TX | RX | STOP | Bus master initiates the STOP condition. | |
| {Command protoc | ol for Start | Convert T} | | |
| {Start here} | | | | |
| TX | RX | START | Bus master initiates a START condition. | |
| TV | DW | . 1.05 | Bus master sends DS1624 address; | |
| TX | RX | <cadr,0></cadr,0> | $R/\overline{W}=0$. | |
| RX | TX | ACK | DS1624 generates acknowledge bit. | |
| | | | Bus master sends Start Convert T | |
| TX | RX | EEh | command protocol. | |
| RX | TX | ACK | DS1624 generates acknowledge bit. | 1 |
| TX | RX | STOP | Bus master initiates the STOP condition. | |
| {Command protoc | ol for readi | ng the Temperatur | | |
| {Start here} | | | , | |
| TX | RX | START | Bus master initiates a START condition. | |
| | | | Bus master sends DS1624 address; | |
| TX | RX | <cadr,0></cadr,0> | $R/\overline{W}=0$. | |
| RX | TX | ACK | DS1624 generates acknowledge bit. | |
| | | | Bus master sends Read Temp command | |
| TX | RX | AAh | protocol. | |
| RX | TX | ACK | DS1624 generates acknowledge bit. | 1 |
| | | | Bus master initiates a repeated START | 1 |
| TX | RX | START | condition. | |
| | | | Bus Master sends DS1624 address; | |
| TX | RX | <cadr,1></cadr,1> | $R/\overline{W}=1$. | |
| RX | TX | A CV | | |
| KΛ | 1 \(\Lambda \) | ACK | DS1624 generates acknowledge bit. | |
| RX | TX | <data></data> | DS1624 sends the MSB byte of | |
| TX | RX | A CV | Temperature. | |
| 1 \(\Lambda \) | ΚΛ | ACK | Bus master generates acknowledge bit. DS1624 sends the LSP bute of | |
| RX | TX | <data></data> | DS1624 sends the LSB byte of Temperature. | |
| TV | DV | NACV | 1 | <u> </u> |
| TX | RX | NACK | Bus master sends not-acknowledge bit. | <u> </u> |

| BUS MASTER MODE | DS1624 MODE | DATA (MSB FIRST) | COMMENTS | NOTES |
|------------------------------|----------------|---------------------|--|-------|
| TX | RX | STOP | Bus master initiates the STOP condition. | |
| {Command protoc {Start here} | ol for writing | ng to EEPROM} | | • |
| TX | RX | START | Bus master initiates a START condition. | |
| TX | RX | <cadr,0></cadr,0> | Bus master sends DS1624 address; $R/\overline{W} = 0$. | |
| RX | TX | ACK | DS1624 generates acknowledge bit. | |
| TX | RX | 17h | Bus master sends Access Memory command protocol. | |
| RX | TX | ACK | DS1624 generates acknowledge bit. | 1 |
| TX | RX | <madr></madr> | Bus master sets the starting memory address. | 1 |
| RX | TX | ACK | DS1624 generates acknowledge bit. | |
| TX | RX | <data></data> | Bus master sends the first byte of data. | |
| RX | TX | ACK | DS1624 generates acknowledge bit. | |
| TX | RX | <data></data> | Bus master sends the second byte of data. | |
| RX | TX | ACK | DS1624 generates acknowledge bit. | |
| | | | | |
| TX | RX | <data></data> | Bus master sends the nth byte of data. | 3 |
| RX | TX | ACK | DS1624 generates acknowledge bit. | |
| TX | RX | STOP | Bus master initiates the STOP condition. | 2, 4 |
| {Command protoc {Start here} | ol for readi | ng from EEPROM | 1} | |
| TX | RX | START | Bus master initiates a START condition. | |
| TX | RX | <cadr,0></cadr,0> | Bus master sends DS1624 address; $R/\overline{W} = 0$. | |
| RX | TX | ACK | DS1624 generates acknowledge bit. | |
| TX | RX | 17h | Bus master sends Access Memory command protocol. | |
| RX | TX | ACK | DS1624 generates acknowledge bit. | 1 |
| TX | RX | <madr></madr> | Bus master sends the starting memory address. | |
| RX | TX | ACK | DS1624 generates acknowledge bit. | |
| TX | RX | START | Bus master initiates a repeated START condition. | |
| TX | RX | <cadr,1></cadr,1> | Bus master sends DS1624 address; $R/\overline{W} = 1$. | |
| RX | TX | ACK | DS1624 generates acknowledge bit. | |
| RX | TX | <data></data> | DS1624 sends the first byte of data. | |
| TX | RX | ACK | Bus master generates acknowledge bit. | |
| RX | TX | <data></data> | DS1624 sends the second byte of data. | |
| TX | RX | ACK | Bus master generates acknowledge bit. | |
| | | | | |

| BUS MASTER MODE | DS1624 MODE | DATA (MSB FIRST) | COMMENTS | NOTES |
|--------------------|----------------|---------------------|--|-------|
| TX | RX | NACK | Bus master sends not-acknowledge bit. | |
| TX | RX | STOP | Bus master initiates the STOP condition. | |

- 1. If this protocol follows a write and the DS1624 does not acknowledge here, restart the protocol at the START here. If it does acknowledge, continue on.
- 2. Wait for write to complete (50ms max). If DS1624 does not acknowledge the command protocol immediately following a configure register or write memory protocol, the DS1624 has not finished writing. Restart the new command protocol until the DS1624 acknowledges.
- 3. If n is greater than eight, the last 8 bytes are the only bytes saved in memory. If the starting address is 00 and the incoming data is 00 11 22 33 44 55 66 77 88 99, the result is mem00=88 mem01=99 mem02=22 mem03=33 mem04=44 mem05=55 mem06=66 mem07=77. The data wraps around and overwrites itself.
- 4. The STOP condition causes the DS1624 to initiate the write to EEPROM sequence. If a START condition comes instead of the STOP condition, the write is aborted. The data is not saved.
- 5. For reading, the address is incremented. If the starting address is 04h and 30 bytes of data are read out, 21h is the final address read.

ABSOLUTE MAXIMUM RATINGS

| Voltage Range on Any Pin Relative to Ground | 0.5V to +6.0V |
|---|---------------|
| Continuous Power Dissipation ($T_A = +70^{\circ}C$) | |
| PDIP (derate 9.10mW/°C above +70°C) | 727.30mW |
| Operating Temperature Range | °C to +125°C |
| Storage Temperature Range55 | °C to +125°C |
| Soldering Temperature (reflow) | +260°C |
| Lead Temperature (soldering, 10s) | |

This is a stress rating only and functional operation of the device at these or any other conditions above those indicated in the operation sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods of time may affect device reliability.

PACKAGE THERMAL CHARACTERISTICS (Note 1)

PDIP

Note 1: Package thermal resistances were obtained using the method described in JEDEC specification JESD51-7, using a four-layer board. For detailed information on package thermal considerations, refer to www.maximintegrated.com/thermal-tutorial.

RECOMMENDED OPERATING CONDITIONS

| PARAMETER | SYMBOL | MIN | TYP | MAX | UNITS | NOTES |
|----------------|-------------|-----|-----|-----|-------|-------|
| Supply Voltage | $V_{ m DD}$ | 2.7 | 5.0 | 5.5 | V | 1 |

DC ELECTRICAL CHARACTERISTICS

 $(V_{DD} = 2.7V \text{ to } 5.5V, T_A = -55^{\circ}C \text{ to } +125^{\circ}C, \text{ unless otherwise noted.})$ (Note 11)

| PARAMETER | SYMBOL | CONDITIONS | MIN | TYP | MAX | UNITS | NOTES |
|---|--------------------|-----------------------------|-------------|--------|-----------------------|-------|---------|
| Thermometer Error | $T_{ m ERR}$ | 0°C to +70°C | | | ±0.5 | °C | |
| Thermometer Error | 1 ERR | -55°C to +125°C | | | ±2.0 | C | |
| Thermometer Resolution | | 12-bit | | 0.0625 | | °C | |
| Low Level Input Voltage | $ m V_{IL}$ | | -0.3 | | $0.3V_{DD}$ | V | |
| High Level Input Voltage | V_{IH} | | $0.7V_{DD}$ | | V _{DD} + 0.3 | V | |
| Pulse Width of Spikes That Must Be Suppressed by the Input Filter | t_{SP} | Fast mode | 0 | | 50 | ns | |
| Low Level Output | V_{OL1} | 3mA sink current | 0 | | 0.4 | V | 1 |
| Voltage (SDA) | $ m V_{OL2}$ | 6mA sink current | 0 | | 0.6 | V | 1 |
| Input Current Each I/O Pin | | $0.4 < V_{I/O} < 0.9V_{DD}$ | -1 | | +1 | μΑ | 2 |
| I/O Capacitance | $C_{I/O}$ | | | | 10 | pF | |
| | | Temperature conversion | | | 1250 | | |
| Active Supply Current | I_{CC} | E ² write | | | 400 | μA | 3, 4 |
| | | Communication only | | | 125 | | |
| Standby Supply Current | I_{STBY} | | | 1 | 3 | μΑ | 3, 4, 5 |

AC ELECTRICAL CHARACTERISTICS

 $(V_{DD}$ = 2.7V to 5.5V, T_A = -55°C to +125°C, unless otherwise noted. All values referred to V_{IH} = 0.9 V_{DD} and V_{IL} = 0.1 V_{DD} .)

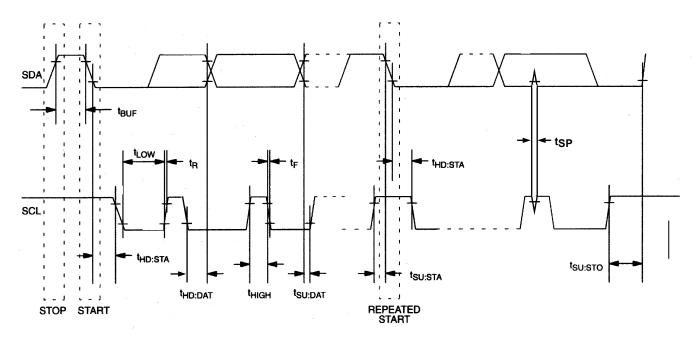
| $\begin{array}{c} \textbf{PARAMETER} \\ \end{array}$ | SYMBOL | CONDITIONS | MIN | TYP | MAX | UNITS | NOTES |
|---|---------------------|----------------|----------------------|-----|------|--------|----------|
| Temperature | T_{TC} | | | | 200 | ms | |
| Conversion Time EEPROM Write | | | | | | | |
| Cycle Time | $t_{ m WR}$ | 0°C to +70°C | | | 50 | ms | 9 |
| EEPROM | 27 | -20°C to +70°C | 10k | 20k | | Write | - |
| Endurance | N_{EEWR} | $T_A = +25$ °C | 40k | 80k | | Cycles | 6 |
| EEPROM Data Retention | $t_{ m EEDR}$ | -20°C to +70°C | 10 | 20 | | Years | |
| SLK Clock Frequency | $ m f_{SCL}$ | Fast mode | 0 | | 400 | - kHz | 10 |
| | | Standard mode | 0 | | 100 | | |
| Bus Free Time Between a STOP and START Condition | t _{BUF} | Fast mode | 1.3 | | | μs | 10 |
| | | Standard mode | 4.7 | | | | |
| Hold Time (Repeated) START Condition | t _{HD:STA} | Fast mode | 0.6 | | | μs | 7, 10 |
| | | Standard mode | 4.0 | | | | |
| Low Period of SCL | $t_{ m LOW}$ | Fast mode | 1.3 | | | μs | 10 |
| Clock | | Standard mode | 4.7 | | | | |
| High Period of SCL Clock | t _{HIGH} | Fast mode | 0.6 | | | - μs | 10 |
| | | Standard mode | 4.0 | | | | |
| Setup Time for a Repeated START Condition | t _{SU:STA} | Fast mode | 0.6 | | | μs | 10 |
| | | Standard mode | 4.7 | | | | |
| Data Hold Time | t _{HD:DAT} | Fast mode | 0 | | 0.9 | μs | 10 |
| | | Standard mode | 0 | | 0.9 | | |
| Data Setup Time | $t_{ m SU:DAT}$ | Fast mode | 100 | | | - ns | 7, 8, 10 |
| | | Standard mode | 250 | | | | |
| Rise Time of Both SDA and SCL Signals | $t_{ m R}$ | Fast mode | 20+0.1C _B | | 300 | ns | 8, 9, 10 |
| | | Standard mode | 20+0.1C _B | | 1000 | | |

| PARAMETER | SYMBOL | CONDITIONS | MIN | TYP | MAX | UNITS | NOTES |
|---|-------------------|---------------|----------------------|-----|-----|-------|----------|
| Fall Time of Both SDA and SCL Signals | $t_{ m F}$ | Fast mode | 20+0.1C _B | | 300 | ns | 8, 9, 10 |
| | | Standard mode | 20+0.1C _B | | 300 | | |
| Setup Time for STOPCondition | 4 | Fast mode | 0.6 | | | μs | 10 |
| | ${ m t_{SU:STO}}$ | Standard mode | 4.0 | | | | |
| Capacitive Load for Each Bus Line | C_{B} | | | | 400 | pF | |
| Input Capacitance | C_{I} | | 5 | | pF | | |

NOTES:

- 1. All voltages are referenced to ground.
- 2. I/O pins of fast mode devices must not obstruct the SDA and SCL lines if V_{DD} is switched off.
- 3. I_{CC} specified with SDA pin open.
- 4. I_{CC} specified with V_{CC} at 5.0V and SDA, SCL = 5.0V, 0°C to +70°C.
- 5. EEPROM inactive, temperature sensor in shutdown mode.
- 6. Write occurs between 0°C and +70°C.
- 7. After this period, the first clock pulse is generated.
- 8. A fast mode device can be used in a standard mode system, but the requirement $t_{SU:DAT} \ge 250$ ns must then be met. This is automatically the case if the device does not stretch the low period of the SCL signal. If such a device does stretch the low period of the SCL signal, it must output the next data bit to the SDA line $t_{R(MAX)} + t_{SU:DAT} = 1000 + 250 = 1250$ ns before the SCL line is released.
- 9. For example, if $C_B = 300 \text{pF}$, then $t_{R(MIN)} = t_{F(MIN)} = 50 \text{ns}$.
- 10. See the timing diagram (Figure 2). All timing is referenced to $0.9V_{DD}$ and $0.1V_{DD}$.
- 11. Limits are 100% production tested at $T_A = +25$ °C and/or $T_A = +85$ °C. Limits over the operating temperature range and relevant supply voltage are guaranteed by design and characterization.

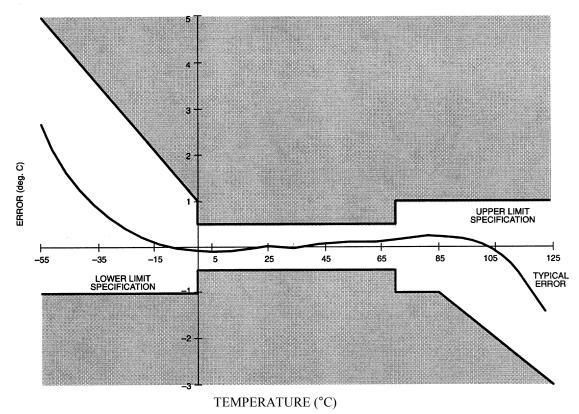
TIMING DIAGRAM



Note: The DS1624 does not delay the SDA line internally with respect to SCL for any length of time

TYPICAL PERFORMANCE CURVE

DS1624 DIGITAL THERMOMETER AND THERMOSTAT TEMPERATURE READING ERROR



PACKAGE INFORMATION

For the latest package outline information and land patterns (footprints), go to www.maximintegrated.com/packages. Note that a "+", "#", or "-" in the package code indicates RoHS status only. Package drawings may show a different suffix character, but the drawing pertains to the package regardless of RoHS status.

| PACKAGE TYPE | PACKAGE CODE | OUTLINE NO. | LAND PATTERN NO. |
|--------------|--------------|----------------|------------------|
| 8 PDIP | P8+4 | 21-0043 | _ |
| 8 SO | W8+2 | <u>21-0262</u> | 90-0258 |

REVISION HISTORY

| REVISION DATE | DESCRIPTION | PAGES CHANGED |
|------------------|--|------------------------|
| 5/12 | Updated <i>Ordering Information</i> and <i>Package Information</i> ; updated the soldering information in the <i>Absolute Maximum Ratings</i> section | 1, 2, 7, 14, 18 |
| 12/13 | Updated the Features and Description, removed the Overview section; replaced the Operation—Measuring Temperature section and Figure 4; added the Package Thermal Characteristics section; updated the DC Electrical Characteristics and AC Electrical Characteristics tables and related notes | 1, 2, 5, 13, 14, 15 |
| 3/14 | Updated the EEPROM Data Retention parameter in the <i>AC Electrical Characteristics</i> table | 14 |
| 5/14 | Updated the Electrical Characteristics | 13, 14 |

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